

# THE LEGEND OF THE KNIGHT

## **High Point Newcomers Club's Mascot**

Once upon a time (well, in 1999) in Newcomers Land, there were several lovely ladies who set out on a journey to find the perfect mascot for the people of newcomers. Their quest took them to the darkest corners of the Triad. Then, one day, they found the perfect mascot. Newcomer Eva Astrom took the gem home to prepare him for presentation. But, alas, during the process of his purification, he was dropped and beheaded. So, once again, these devout Newcomers began their search. The second mascot was much handsomer and was dubbed "**The Knight**". This one survived his purification and was at once held in the highest esteem by all (at least some) in Newcomers Land. Once a year, in December, every one in Newcomers Land is provided the chance privilege of having "**The Knight**" in their possession. The rules, written by Jane Rauch, are read according to tradition prior to the drawing. The lucky Newcomer winner will faithfully execute the following rules of "**The Knight**" for one year.

### **Rules and Regulations for Retaining "The Knight"**

1. The holder of "**The Knight**" must be a member in good standing of the Newcomers Club of High Point.
2. The holder must display "**The Knight**" at all times in her home. It cannot be displayed in the basement, attic, garage, closet or a closed cabinet, unless it has glass doors.
3. The "Knight Patrol" has the right to visit your home without notification and determine if "**The Knight**" is being properly displayed and cared for.
4. Steps may be taken against you if any of the rules are not followed.
  - A. "**The Knight**" is to be returned in the same condition in which it was received.
  - B. "**The Knight**" must be returned to the Club if:
    - a. You no longer retain membership in the Club.
    - b. You move
    - c. You become incapacitated.

**LONG LIVE THE KNIGHT OF NEWCOMERS LAND**